

Fireballs

Burton "Burt" Snibbe (pronounced "snibby")

Concept: frustrated young lawyer with a wild streak

Disadvantages: Pyromania (-5), Hero's Code (-15), Duty (intern + studying for bar) (-10), Intolerance (uptight squares) (-10), Sense of Duty (fire safety) (-10), Enemy (-20), Jinx 1 (-20), Secret (identity, lose job/career) (-10)

Quirks (-1 each): Irreverent/slyly-vulgar, Goes all-out and all-in, Treasures Burning Man memories, Comedy film connoisseur, Likes the color orange

Strength 10 Dexterity 15 Intelligence 15 Health 12

Cost = 140

Advantages: Charisma +2

Cost = 10

Skills: Public Speaking, Throwing, Writing, Criminology, Forensics, Law, Diplomacy, Fast-Talk

Cost = 24

All the above stuff costs 174

Costume 20

Flight 40

Super-Flight 1 level (20)

Polarized Eyes 15

Infravision 15

Temperature Tolerance 10

Extra Fatigue +1 5

Extraordinary Luck 30

Heat/Fire Power 12 (120)

- Neutralize Fire 15 (12)
- Fireball 15 6d6+6 Rapid Fire x2 (+6 Enhancement) (36)

Light Power 1, latent (8)

Cost = 331

Improvement

This is what I'd envisioned initially for his powers, and why I bought the Latent Light Power – let's see if it's possible yet.

- **Raise Light Power to 7 levels, 24 points [this gives it the same range as his Heat/Fire Power]**
- **Super-skill Flash, Linked to Fireball, Rapid Fire x2, 48 points**
- **Fireball now needs Link as well, 12 points**

As you can see, 50 more points isn't enough; he's got 34 more points to go before he can make his fireball hits glowey. If he cuts down his Rapid Fire to two rather than three, that saves 24 points, so that'd be a total cost of 60 – so 10 to go.

Alternately, and leaving the whole glowey thing entirely for later, he could:

Upgrade Luck to Ridiculous level, for 30 points; or another Super Flight level for 20 points

He could do these and nothing else; or do one of them and get Legal Enforcement Powers at 5 points (which he really needs), upgrade a mundane skill or two, and/or raise Charisma by another level for 5 points.

I'm not messing with the Disadvantages as the rules for doing so are stringent and would eat up tons of points.